

Create Your Own Country

A group simulation

Directions- Read each of the following steps to create your own country. Be sure to complete each step thoroughly, before continuing on to the next step.

The person whose head is closest to the ceiling has just become the supreme leader of your country. He/She became leader by a unanimous vote of the people, because of Divine Right, or came to power after a coup d'état. The leader will assign tasks to the other citizens in his/her group throughout the simulation, help them stay focused on their tasks, and write down the information about their country.

1. **As citizens, you must decide on the name of your country. Decide on the title for your ruler, and design a flag. On a blank sheet of paper, write down all of this information before proceeding to the next step.**
2. **Next, write a constitution that will establish your country. Explain how your country will be governed, who will govern it, and what will happen if a problem arises. Then, write a Bill of Rights, which guarantees the citizens of your country certain rights (minimum of 10).**
3. **Next, make flags to send out with explorers from your country to establish colonies (make as many as you need by drawing the flag on sticky notes). Since you are an imperialistic country, your explorers will gather up as much land as needed to make your country the best in the world. In order to claim land, you must place the sticky note on classroom objects and say, "I claim this land in the name our supreme leader _____ for the country of _____." Continue claiming land in the same manner. IMPORTANT: You may not take any other country's land away from them. Land may be considered any classroom object like desks, chairs, tables, posters, whiteboards, etc.**
4. **After you have accumulated territory, return to your country and make a detailed list of what has been acquired.**

